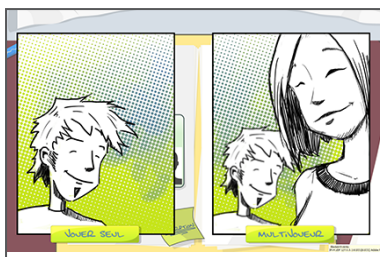




Expli-City

Choose to build a casino, an amusement park or a stadium. Is it really necessary for the proper functioning of a city? Obviously not. A school, a town hall, a police station? Yes of course, this is essential! But then, what do you need for your city? Where do you find the answers to these questions?

Expli-city, the game developed for **the Federation House of secularism**, invites you to discover **democracy** but also cultural, legal, town-planning aspects, etc.., What do you take into consideration when you build a city? To be a democratic space, a town requires **structures** and laws that must be complied with. The people on their side, make choices and have **obligations** to fulfill. Create your profile and start the experience of the democratic game. Alone or with an organizer, stride along your city and (re)discover Belgium. The game is a teaching backup material that will put you in the shoes of a mayor. Nevertheless you will not be allowed to do as you please! You must follow the decrees and laws while meeting the needs of your city.



Objectives of the serious game :

- Build your own city
- Choose specific buildings
- Observe the law
- Learn how institutions function
- Test your knowledge

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